

UJ-DAP Project 2023

"محاكاة الفيضانات الوميضية لحوض البحر الميت
ضمن توقعات سيناريوهات التغير المناخي لبناء
المرونة للمجتمعات المتضررة"

**Simulate Flash Flood in the Dead Sea Basin
under the GCMs/RCMs Projections:
Building Resiliency for Flood Vulnerable
Communities**

Project team

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Hydro-climate modelling

**Community
Women sector**

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Water Planning and Governance consultation

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Vulnerable communities' consultation

Dead Sea Stressors

- Land use
- Climate change
- Resources cut off the water supply to the Dead Sea

Nature's Plan

Project Limitations

- Data shortage
- The ambiguity of responsibilities
- Budget limitations
- Seasonality (planting)
- CORONA
- Purchase requisition process: university regulations and procedures for external funds (a process implemented to streamline the ordering of goods through tenders)

History to present an overview

Water from the sea of Galilee flows south down an ancient river



Jordan River provides a constant supply of water to the Dead Sea



Powerful force altered nature's plan

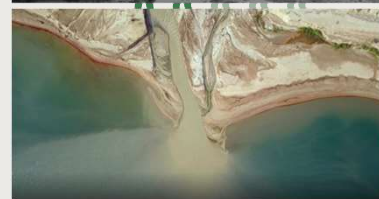


A water carrier was built to divert millions of gallons of water instead of the dead sea went to Mediterranean coastal cities and Negev.

The main source of water supply was cut off to the dead sea.

Over 96%

Of water flowing from Jordan river to dead sea is no longer reach the dead sea.



Mining the Sea

500 MILLION

\$

Natural Dead Sea Resources

Potash

Magnesium Chloride

Bromine

" Sinkholes abound in the northern basin
The potash industry thrives in the southern basin "



Artificial evaporation ponds to dredge the minerals from the sea



Divide the dead sea into two strikingly basins

Since shallow ponds need to be replenished



The potash industry pumps out water from north to south (ponds)

Geologic evidence shows that the lake bottom witnessed continuous dark deposits through winter (due to floods)

and white deposits through summer (due to earthquakes cause deposits from seashells)



Land use maps

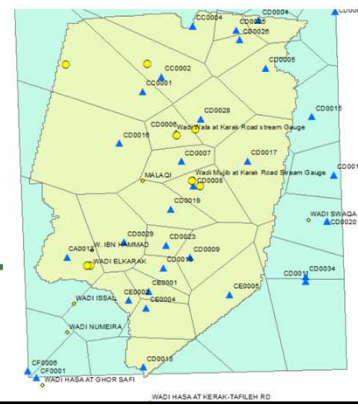
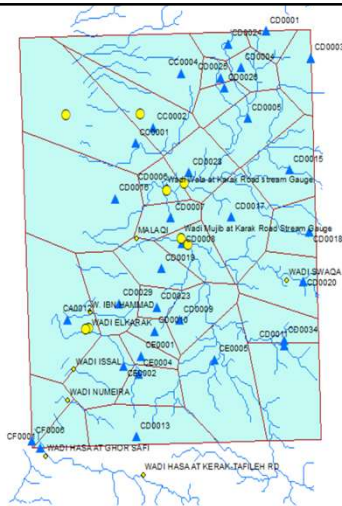
Thiessen polygons areal rainfall

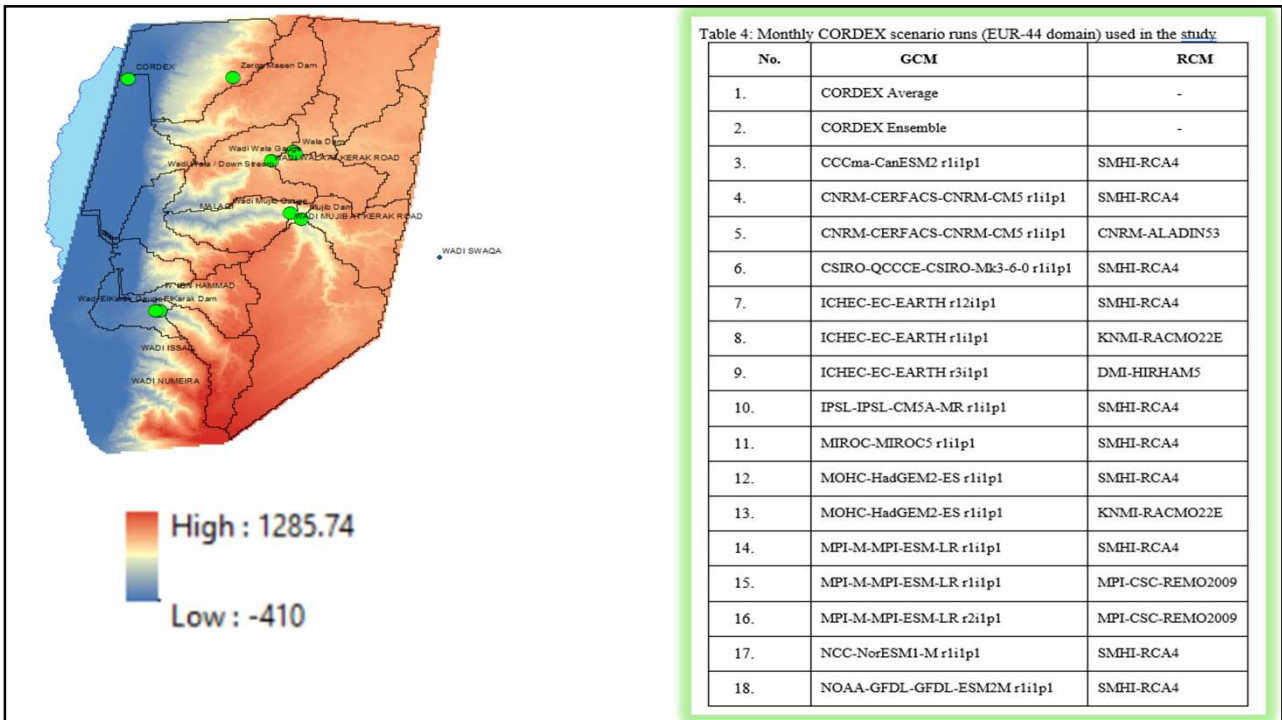
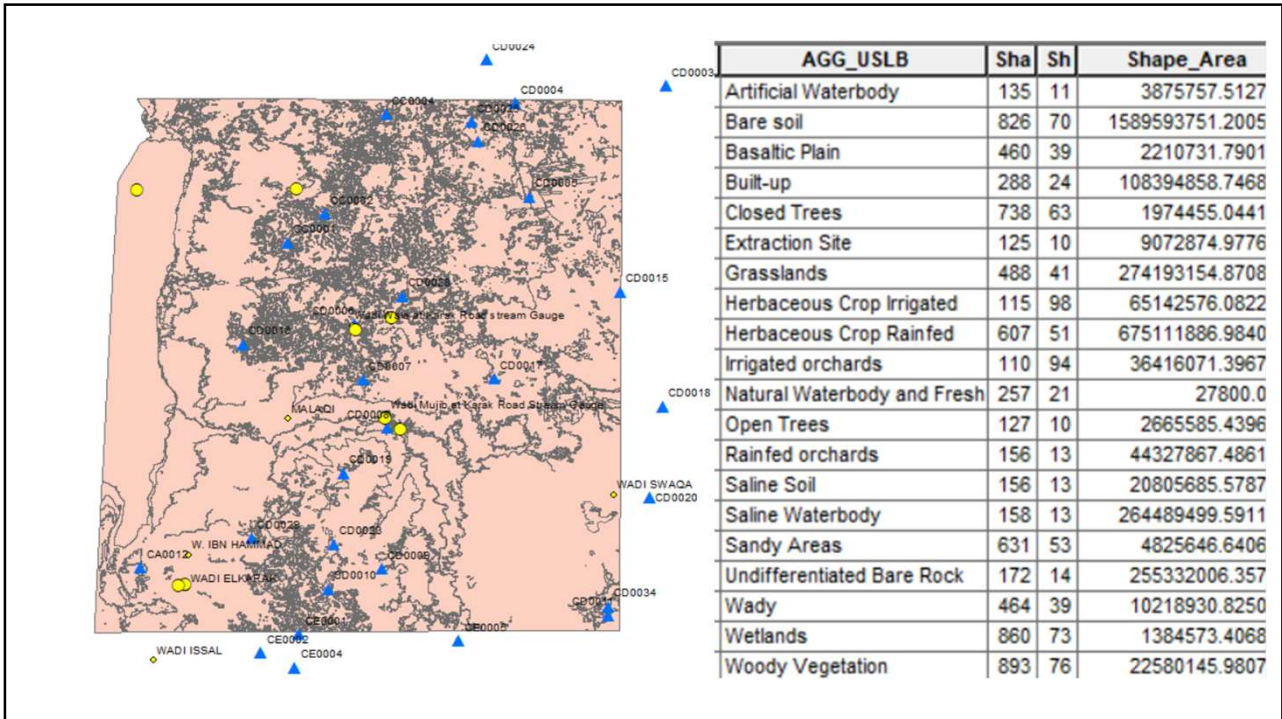
Added nodes

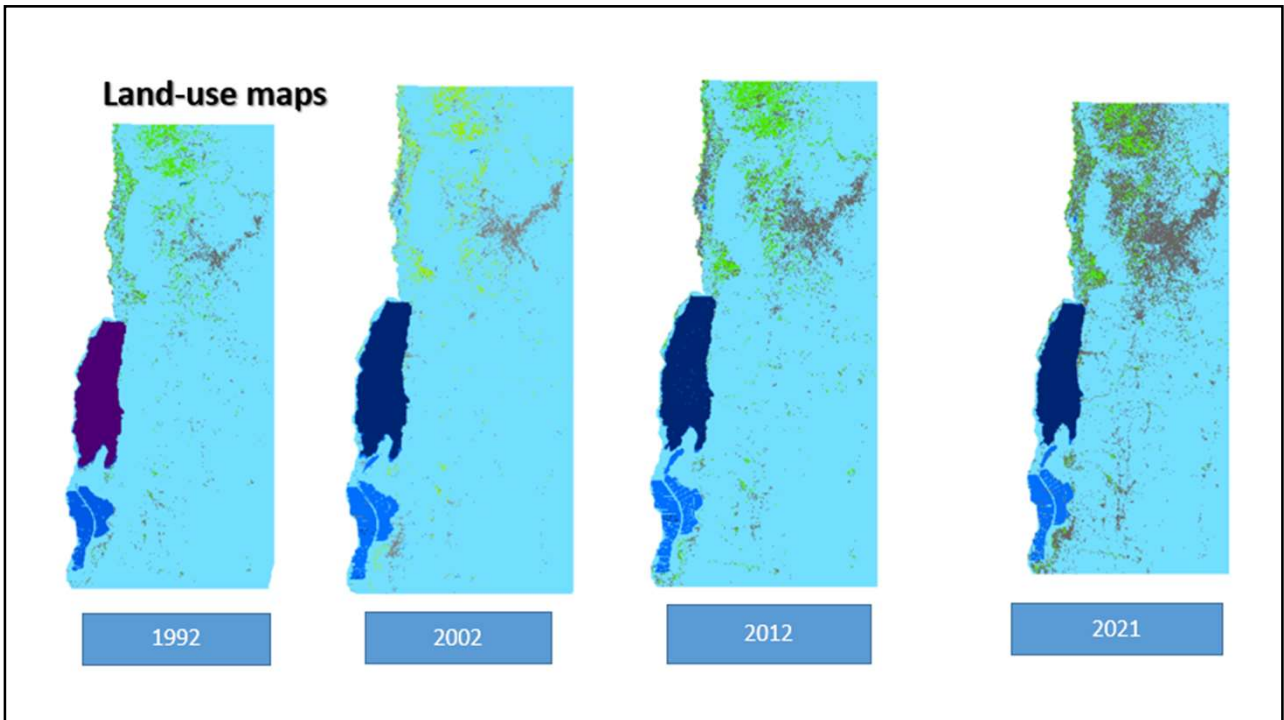
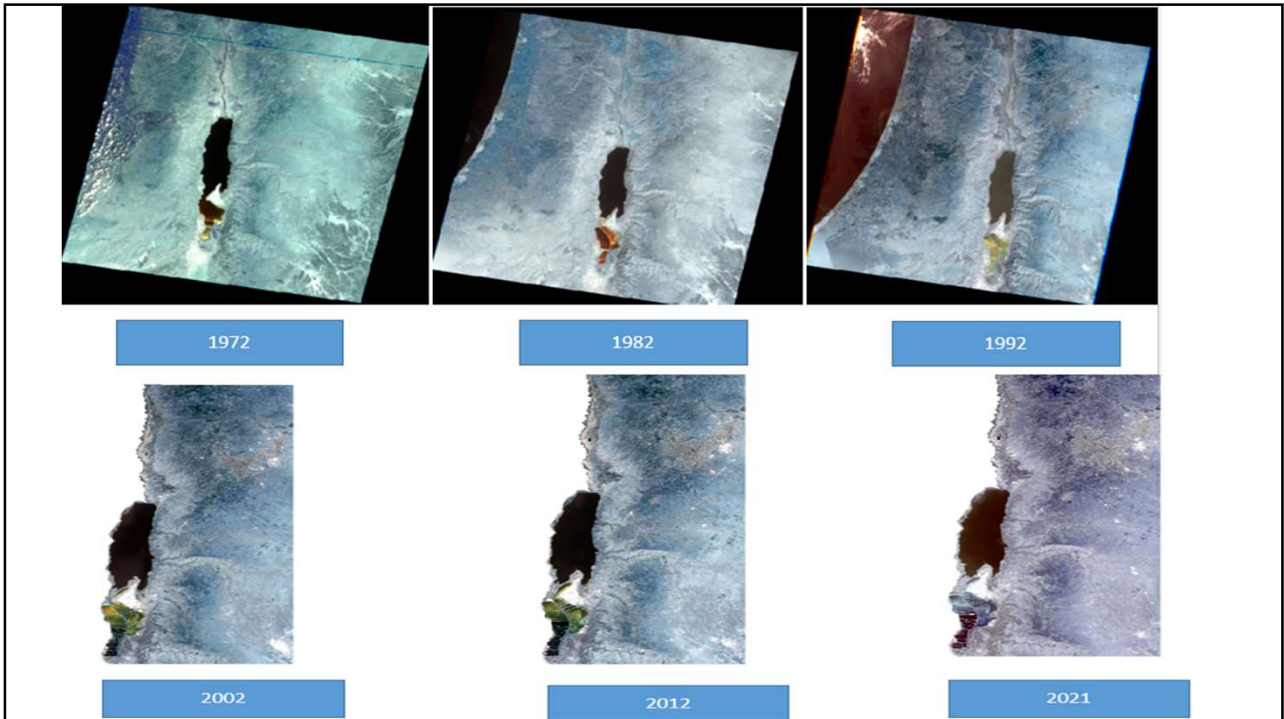
Calibration

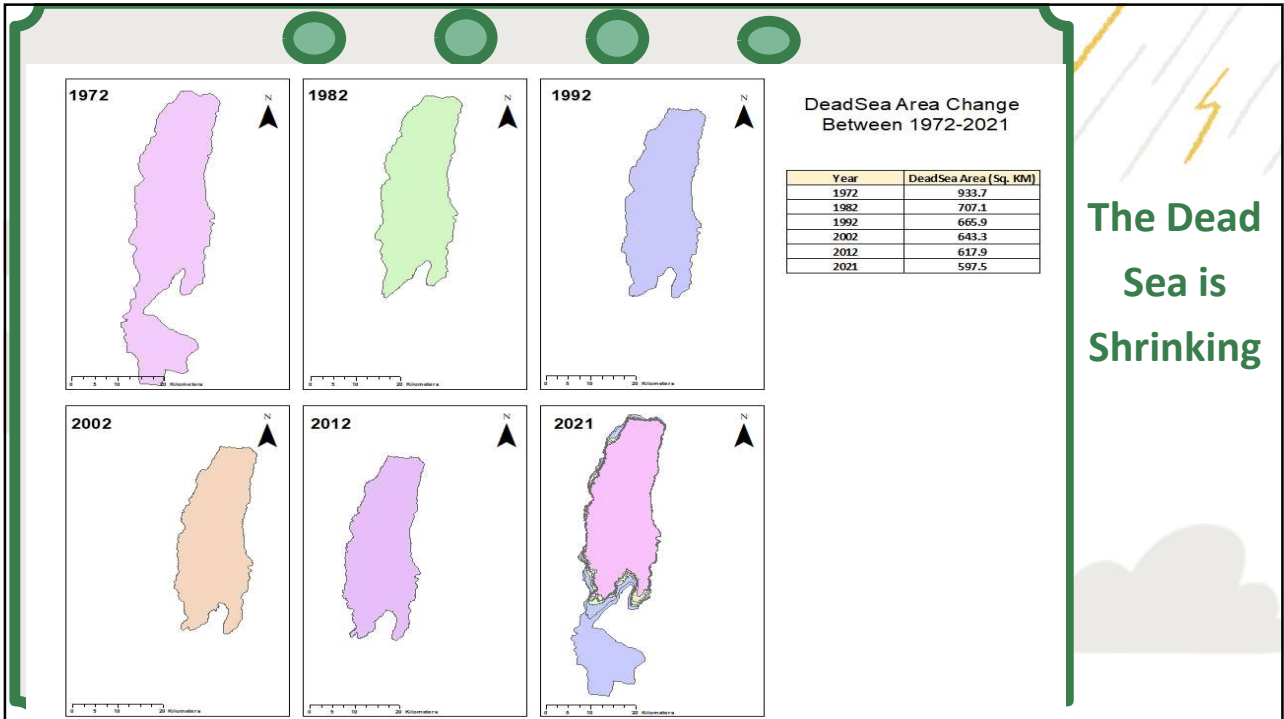
Validation

Downloading Landsat Images for study area for the periods: 1972,1982,1992,2002,2012 and 2021. Supervised Image Classification, ARCmap and Geomatica software









The Dead Sea is Shrinking

Write Your Topic or Idea

Elaborate on what you want to discuss.

DEAD SEA SURFACE AREA (KM²)

Dead Sea Surface Area...

933.7

1972

707.1

1982

665.9

1992

643.3

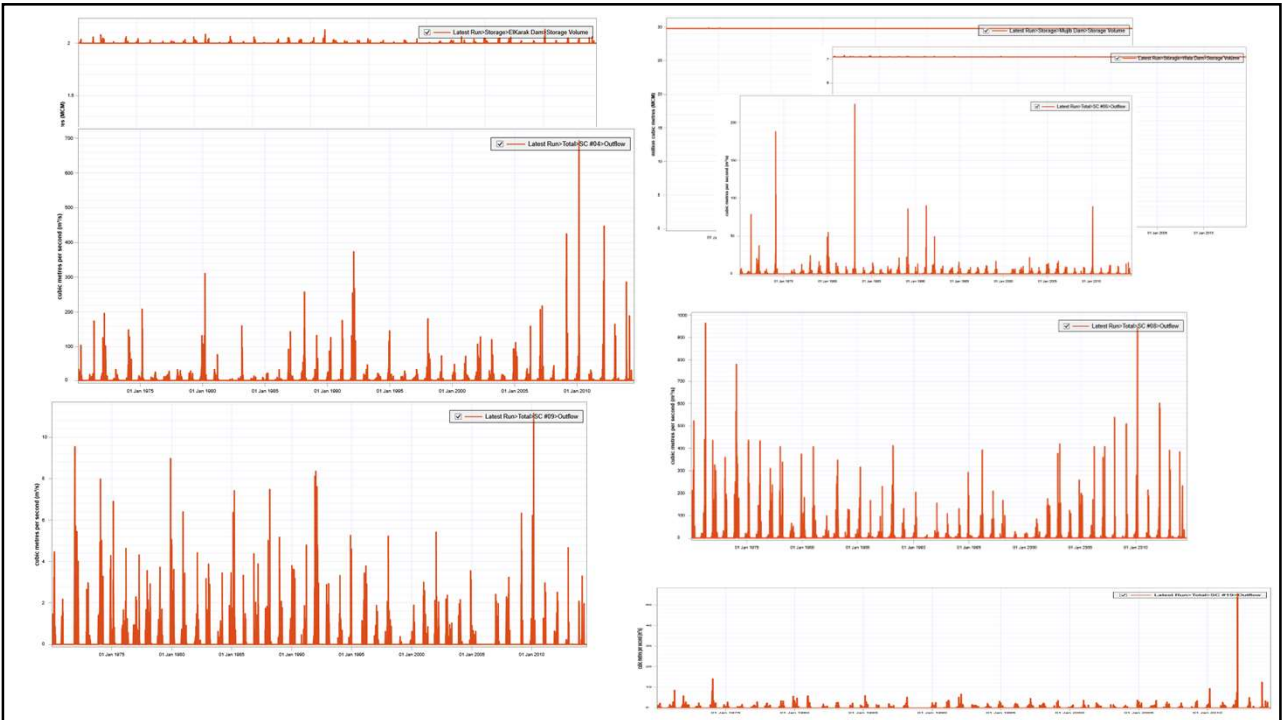
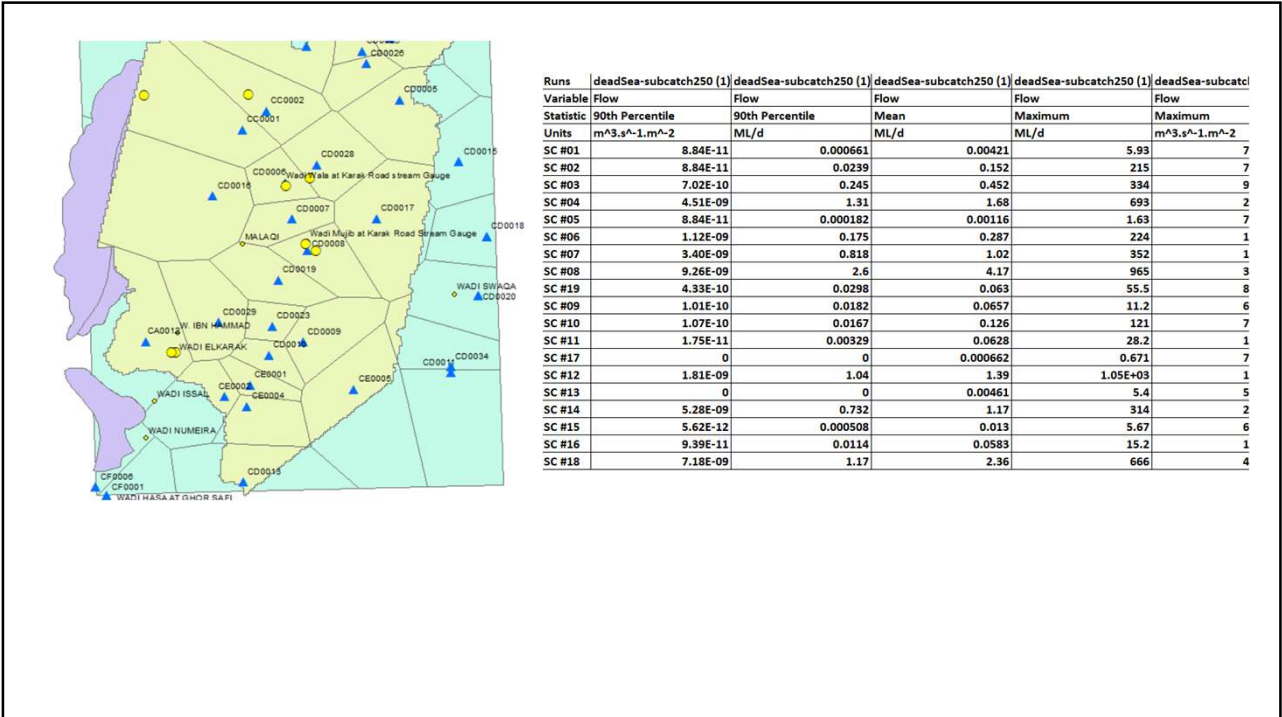
2002

617.9

2012

597.5

2021

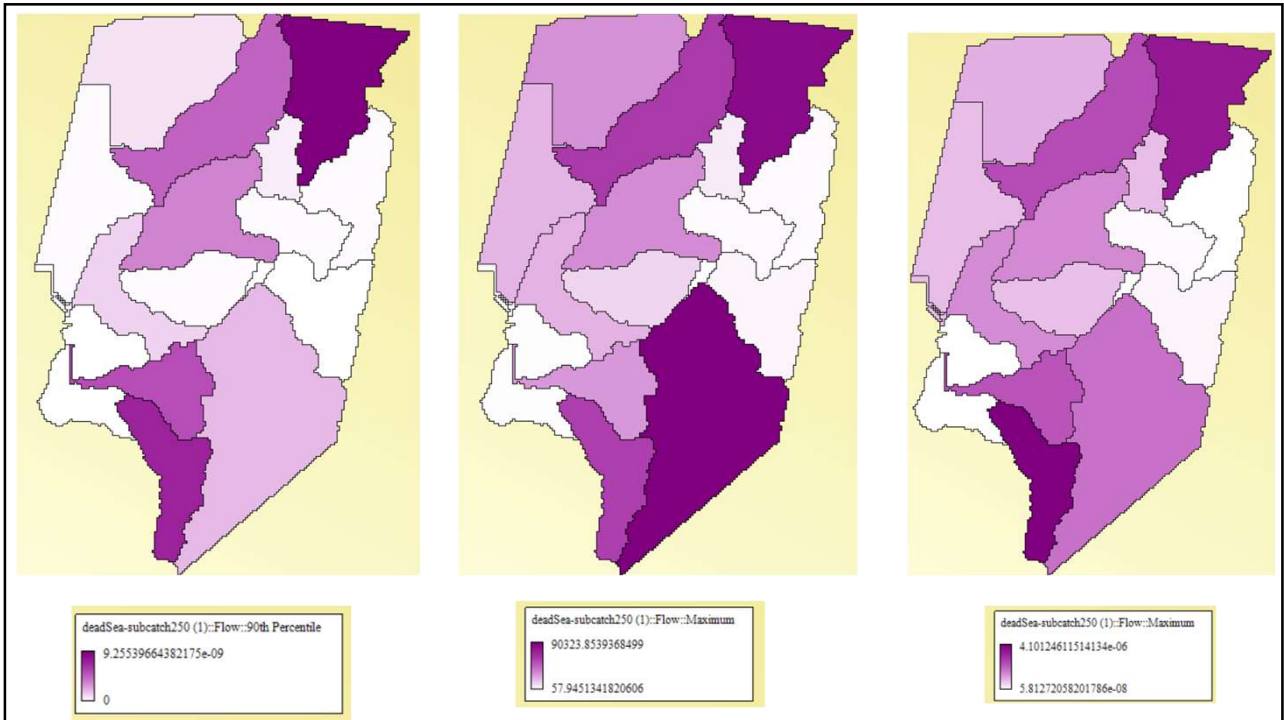
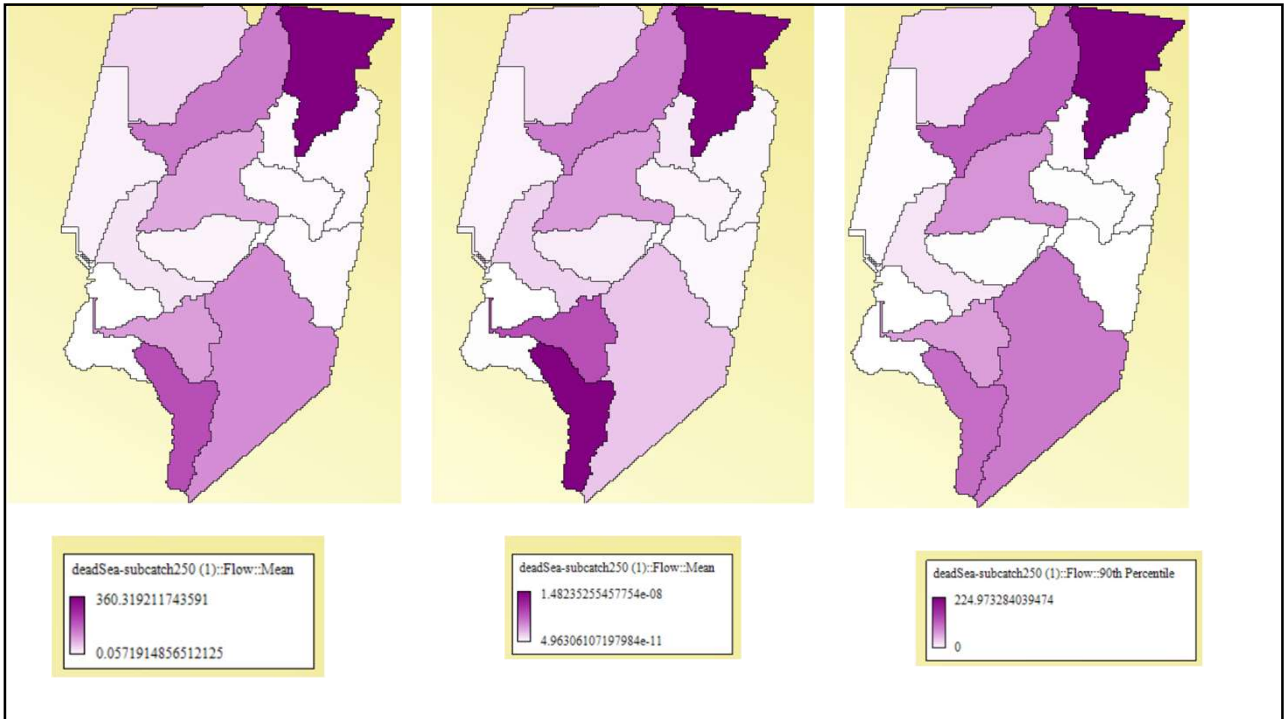


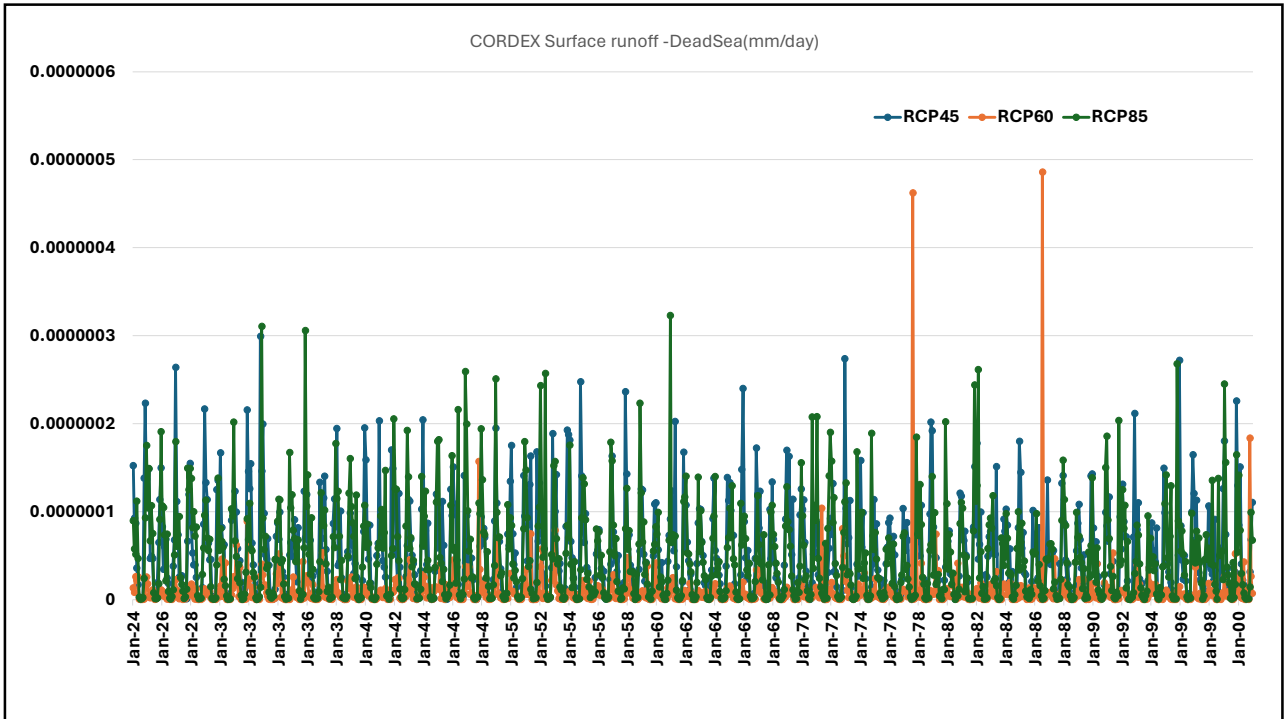
02

Dams Results



Dam sensors and IoT Flow Units and Water Level Alert System





03

IoT and ML

ML & IoT

Arduino Uno - R3



Arduino Uno is a microcontroller board
has 14 digital input/output pins
6 analog inputs
16 MHz ceramic resonator
a power jack,
ICSP header and a reset button.

Rain Water Level Detection Sensor Module



This sensor module can estimate the water level through a series of exposed parallel conductor line marks measuring the water droplets and capacity of dams.

Easily convert water to analog signal, the output analog signal can be read directly on the Arduino board to achieve the effect of water level alarm.

The surface has gone through plating processing to enhance the electrical conductivity and corrosion resistance.

Water Flow Sensor Flowmeter

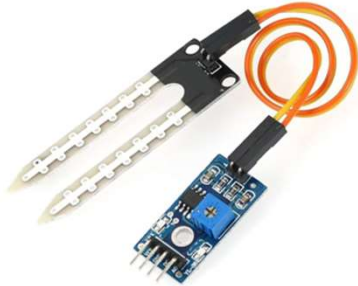


ESP32 ESP-WROOM-32 NodeMCU Wi-Fi + Bluetooth Development Board CP2102 (38 Pins)



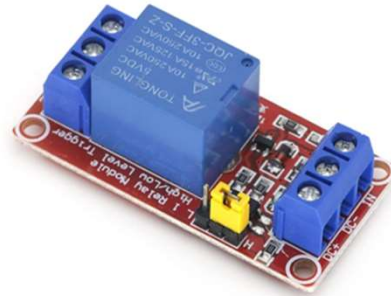
ESP32 can perform as a complete standalone system or as a slave device to a host MCU, reducing communication stack overhead on the main application processor. ESP with other systems to provide Wi-Fi and Bluetooth functionality through interface.

Soil Humidity Sensor Module



The Soil Moisture Sensor Module determines the amount of soil moisture by measuring the resistance between two metallic probes.

Opto-coupler relay 1 channel red



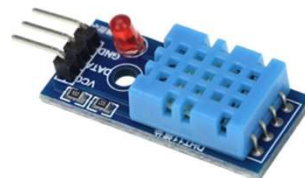
Relays are used wherever it is necessary to control a high-power or high-voltage circuit with a low-power circuit, especially when galvanic isolation is desirable.

Aquarium Pump 12V Model RS-385



Aquarium pumps influence agitation by displacing water with air bubbles.

DHT11 Digital Temperature and Humidity Sensor Module



DHT11 module is a Temperature and humidity sensing module, which uses Digital Signal Acquisition, which converts the Temperature and Humidity to a digital Reading, which can be easily read by a Microcontroller.

LM2596 DC-DC Step Down Module / dc-dc



The LM2596 Step-Down Regulator Module is widely used in various electronic applications and is capable of handling input voltages ranging from 4.5V to 40V.

To Power ESP32

04

Codes

```
#include <Wire.h>
#include <LiquidCrystal_I2C.h>

// Define the pins for the sensors
const int sensorPin1 = 2; // Sensor 1 connected to pin 2
const int sensorPin2 = 3; // Sensor 2 connected to pin 3
const int Buzzer = 4; // Buzzer connected to pin 4
const int waterLevelPin = A0; // Water level sensor connected to analog pin A0

// Variables for sensor 1
volatile int flowRate1;
unsigned int flowMilliLitres1;
unsigned long totalMilliLitres1;
unsigned long oldTime1;

// Variables for sensor 2
volatile int flowRate2;
unsigned int flowMilliLitres2;
unsigned long totalMilliLitres2;
unsigned long oldTime2;

// Variables for water level sensor
int waterLevelValue;
float waterLevelPercentage;

// LCD configuration
LiquidCrystal_I2C lcd(0x27, 16, 2); // Address 0x27 for a 16x2 LCD
LiquidCrystal_I2C lcd2(0x26, 16, 2); // Address 0x26 for another 16x2 LCD
```

```
void setup() {
  // Initialize serial communication
  Serial.begin(9600);

  // Initialize LCD
  lcd.init();
  lcd.backlight();

  lcd2.init();
  lcd2.backlight();

  // Set the sensor pins as inputs
  pinMode(sensorPin1, INPUT);
  pinMode(sensorPin2, INPUT);
  pinMode(Buzzer, OUTPUT);
  digitalWrite(Buzzer, LOW);

  // Attach interrupts to the sensor pins
  attachInterrupt(digitalPinToInterrupt(sensorPin1), pulseCounter1, FALLING);
  attachInterrupt(digitalPinToInterrupt(sensorPin2), pulseCounter2, FALLING);

  // Initialize variables for sensor 1
  flowRate1 = 0;
  flowMilliLitres1 = 0;
  totalMilliLitres1 = 0;
  oldTime1 = 0;

  // Initialize variables for sensor 2
  flowRate2 = 0;
  flowMilliLitres2 = 0;
  totalMilliLitres2 = 0;
  oldTime2 = 0;
}
```

```

// Display initial message on LCD
lcd.setCursor(0, 0);
lcd.print("Flow In:");
lcd.setCursor(0, 1);
lcd.print("Flow Out:");

lcd2.setCursor(0, 0);
lcd2.print("Level:");

}

void loop() {
// Sensor 1 calculations
unsigned long currentTime1 = millis();
unsigned long elapsedTime1 = currentTime1 - oldTime1;

if (elapsedTime1 >= 1000) {
detachInterrupt(digitalPinToInterrupt(sensorPin1));
flowRate1 = (1000 / (elapsedTime1 / 1000.0)) * (float) flowMilliLitres1 / 1000.0;
flowMilliLitres1 = 0;
oldTime1 = currentTime1;

Serial.print("Flow rate In: ");
Serial.print(flowRate1);
Serial.println("L/m");

lcd.setCursor(9, 0);
lcd.print(" "); // Clear previous value
lcd.setCursor(9, 0);
lcd.print(flowRate1);
lcd.print(" L/m");

attachInterrupt(digitalPinToInterrupt(sensorPin1), pulseCounter1, FALLING);
}

```

```

// Sensor 2 calculations
unsigned long currentTime2 = millis();
unsigned long elapsedTime2 = currentTime2 - oldTime2;

if (elapsedTime2 >= 1000) {
detachInterrupt(digitalPinToInterrupt(sensorPin2));
flowRate2 = (1000 / (elapsedTime2 / 1000.0)) * (float) flowMilliLitres2 / 1000.0;
flowMilliLitres2 = 0;
oldTime2 = currentTime2;

Serial.print("Flow rate Out: ");
Serial.print(flowRate2);
Serial.println("L/min");

lcd.setCursor(9, 1);
lcd.print(" "); // Clear previous value
lcd.setCursor(9, 1);
lcd.print(flowRate2);
lcd.print(" L/m");

attachInterrupt(digitalPinToInterrupt(sensorPin2), pulseCounter2, FALLING);
}

```

```
// Convert analog value to percentage (mapping range from 0-1023 to 0-100)
waterLevelPercentage = map(waterLevelValue, 5, 625, 0, 100);

if (waterLevelPercentage >= 95) {
  digitalWrite(Buzzer, HIGH);
}
else {
  digitalWrite(Buzzer, LOW);
}

// Display water level percentage on LCD 2
lcd2.setCursor(7, 0);
lcd2.print(" "); // Clear previous value
lcd2.setCursor(7, 0);
lcd2.print(waterLevelPercentage);
lcd2.print("%");

Serial.print("Water Level:");
Serial.print(waterLevelValue);
Serial.println("%");

delay(1000); // Adjust the delay as needed for updating the LCDs
}

void pulseCounter1() {
  flowMillilitres1++;
  totalMillilitres1++;
}

void pulseCounter2() {
  flowMillilitres2++;
  totalMillilitres2++;
}
```

Thank you!

